

vJabOG 66
2. "Blade Riders"

UH-1H
FLIGHTCREW CHECKLISTS



NORMAL PROCEDURES

**PUBLIC RELEASE
APPROVED**



Revision 5
Letzte Änderung 10.07.2018

Änderungsübersicht

- | | | | |
|-------|------------|---|--|
| Rev 1 | 20.11.2016 | - | Initiale Version |
| Rev 2 | 25.02.2017 | - | Formatierung geändert (Titelblatt, Revisionsübersicht) |
| Rev 3 | 23.04.2017 | - | Geändert: ARMAMENT Panel, RIPPLE FIRE SWITCH, ARM/SAFE SWITCH, Generator Check after landing, Position lights steady und Radio Check getauscht, PITOT HEAT check off
- Ergänzt: Marker Beacon set |
| Rev 4 | 02.01.2018 | - | A4 Format
- Ergänzt: FENCE, NVG und EXTERNAL CARGO Checks |
| Rev 5 | 10.07.2018 | - | FOR INTERNAL USE ONLY entfernt - PUBLIC RELEASE APPROVED hinzugefügt |

Gültigkeitsbereich

Dieses Dokument ist für das Flugmuster UH-1H der 2. "Blade Riders" gültig.



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VORWORT

Die Checklisten für das Muster UH-1H der zweiten Staffel "Blade Riders" des virtuellen Jagdbombergeschwaders 66 wurde nach bestem Wissen und Gewissen erstellt.

Die einzelnen Teilbereiche wurden, soweit möglich, anhand von realen Vorbildern und Dokumenten erstellt und niedergeschrieben. Wenn keine realen Dokumente zur Verfügung standen oder wenn der Geschwaderstab entschieden hat, Abstriche für die Praktikabilität oder das Gameplay zu machen, dann sind die hier dargestellten Prozeduren nach unserem besten Wissen über die militärische und zivile Luftfahrt ausgearbeitet worden.

Sollten Rechtschreibfehler oder Fehler inhaltlicher Natur gefunden werden, meldet diese bitte dem Geschwaderstab oder der Staffelführung.

2. "Blade Riders", Staffelführung
Hammer97

vJaBoG 66, Geschwaderstab
Raku, Borin, Yurgon



BEFORE ENTERING COCKPIT

1. All hardware devices - Tested
2. Additional external programs - On and tested
3. Screen - Cleaned
4. Flight publications - Check
5. Beverages - Tested and quantity checked
6. Internal water tank - Check max quantity 10%

PREFLIGHT

1. Exterior check - Completed
2. Interior Check - Completed
3. Crew/pax briefings - Completed
4. Cockpit doors - Closed / as desired

BEFORE STARTING ENGINE

1. AC and DC circuit breakers - In
2. DOME LT - As required
3. PITOT HTR - Off
4. External lights - Set
 - a. Position lights - FLASH, BRIGHT
 - b. Anti-collision lights - ON (last member in flight)
5. MISC - Off
6. BLEED AIR - Off
7. INST LTG - As required
8. AC POWER - AC PHASE
9. INVTR - Off
10. MAIN GEN - ON, COVER DOWN
11. VM - ESS BUSS
12. NON-ESS BUS - NORMAL ON
13. START GEN - START
14. BAT - On

15. GPU - CONNECT (for GPU start)
16. Fire warning indicator - Test
17. System instruments - Check
18. Avionics - Off / as required
19. Armament panel - check safe
20. RIPPLE FIRE switch - Check down, check covered
21. ARM / SAFE switch - SAFE
22. GOV - AUTO
23. DE-ICE - Off
24. MAIN FUEL - On
25. All other fuel switches - Off
26. Caution lights - Test
27. Master caution - Reset
28. HYD CONT - On
29. FORCE TRIM - On
30. CHIP DET - Both
31. Flight controls - Check
32. Altimeters - Set

ENGINE START / RUNUP

1. Fireguard - Posted, if available
2. Rotor blades - Check clear, check untied
3. Throttle - Set for start
4. Engine - Start
5. INVTR - MAIN ON
6. ENG / TRANS OIL press - Check
7. GPU - Disconnect
8. Avionics - On
9. STARTER GEN - STBY GEN
10. SYSTEM - Check
11. RPM - Check 6600



12. Compass - Slave
13. RADAR ALT - On, limit set
14. Marker Beacon - Set
15. Transponder - Standby
16. External lights - Set
 - a. Position lights - STEADY, BRIGHT
 - b. Anti-collision lights - ON
(last member in flight)
17. Radios - Check

HOVER / TAXI CHECK

1. Engine / Trans Instruments - Check
2. Flight Instruments - Check
3. Power - Check, as required

BEFORE TAKEOFF

1. RPM - Check 6600
2. Fuel quantity - Check
3. Instruments - Check
4. Radar altitude - Check
5. Avionics - As required
6. Caution lights - Check
7. PITOT HTR - As required
8. BLEED AIR - As required
9. DE-ICE - As required
10. Force Trim - As Required
11. Crew / pax / mission equipment - Check

LEVEL OFF / CRUISE

1. Power / RPM - Set for cruise flight
2. Force trim - As required
3. Attitude indicator - Check
4. Altimeter - Recheck
5. OAT - Check
6. PITOT HTR - As required
7. DE-ICE - As required
8. Fuel check - Perform

BEFORE LANDING

1. RPM - 6600
2. Force trim - As required
3. BLEED AIR - As required
4. SEARCH/LDG LIGHTS - As required
5. Crew / pax / mission equipment - Check

ENGINE SHUTDOWN

1. Throttle - Idle for 2 minutes
2. Force trim - On
3. PITOT HTR - Check off
4. INVTR - OFF
5. AC voltmeter - Check
6. MAIN GEN - OFF
7. DC volts - Check
8. START GEN - START
9. Throttle - Off
10. Center pedestal switches - Off
11. Overhead switches - Off



FENCE IN CHECK

1. ARMAMENT CONTROL - Set as desired
2. Reflex Sight - On and down
3. DISP CONT - ARM
4. Navigation equipment - Set
5. Radios - Set
6. ANTI COLL and POSITION lights - OFF
7. Fuel - Check

FENCE OUT CHECK

1. ARMAMENT CONTROL - OFF
2. Reflex Sight - Stow
3. DISP CONT - SAFE
4. Navigation equipment - Set
5. Radios - Set
6. ANTI COLL and POSITION lights - Set as required
7. Fuel - Check

BEFORE NVG FLIGHT OR TRANSITION TO NVG FLIGHT

1. Radar altimeter - Set to high and low warning altitude
2. Interior lights - Set
3. Exterior lights - As required
4. NVG - Attached
5. Radios - Set
6. ANTI COLL and POSITION lights - Set as required
7. Fuel - Check

EXTERNAL CARGO OPERATION

1. Aircraft - Ground
2. CARGO REL switch - ARM
3. Hover check
4. Cargo hook up
5. Vertical ascent
6. Power check
7. CARGO REL switch - ARM, during cruise flight